GAMING MACHINE, SERVER AND PROGRAM FOR PLURAL PLAYERS

ABSTRACT

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The invention provides a gaming machine, a server and program that amplify the sense of thrill by adding a gambling feature to a game. A poker gaming machine (1) determines the odds by changing the order of odds, which are prepared in advance in response to the difficulty in formation of winning combinations, whenever a player performs betting, wherein since no guarantee in securing that the more game media through repeated betting is given, a gambling feature is brought about in the betting itself, and the sense of thrill enjoyed by a player can be amplified. In addition, it becomes possible to obtain the sense of thrill experienced in bluffing among a plurality of players when the gaming machine, server and program are applied to a gaming machine for single player.